

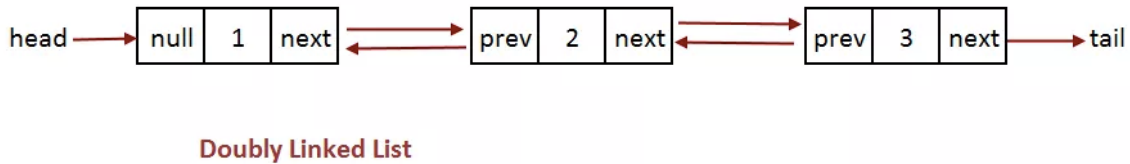
I. Iterators

Implement an iterator over a custom linkedlist class you made that **skips every other element**.

```
public Iterator<T> iterator() {  
    return new Iterator<T>() {  
        Node<T> currNode = head;  
        Node<T> previous = null;  
        public boolean hasNext() {  
            return (currNode != null && currNode.next != null && currNode.next != null);  
        }  
  
        public T next() {  
            T data;  
            if(currNode != null) data = currNode.data;  
            if (hasNext()) currNode = currNode.next;  
            if (hasNext()) currNode = currNode.next;  
            return data;  
        }  
    };  
}
```

II. Doubly Linked List *(represented just by the root node here.*

2.1 Draw a simple representation of a doubly linked list.



2.2 Now write code to determine if that linked list is circular

```
public boolean isCircular(Node<T> list) {  
    if (list == null) return true;  
    Node head = list;  
    while (list != null && list != head)  
        list = list.next;  
    return (list == head);  
}
```

2.4 Draw a simple representation of a doubly linked list, then the result of deleting the tail

2.5 Write code to delete tail of doubly (circular) linked list. realign it accordingly, then return the head

```
public Node<T> deleteTail(Node<T> list) {  
    if (list == null || list.next == null || list.prev == null) return null;  
    Node head = list;  
    Node beforeTail = head.prev.prev;  
    beforeTail.next = head;  
    head.prev = beforeTail;  
    return head;  
}
```

III. Arrays

3.1 Matrices: write a function that transposes a matrix in place, in the shortest time possible, then circle the numbers below that **are actually visited**.

{1, 2, 3, 4},
 {5, 6, 7, 8},
 {9, 10, 11, 12},
 {13, 14, 15, 16}

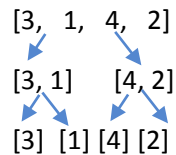
[1, 5, 9, 13]
 [2, 6, 10, 14]
 [3, 7, 11, 15]
 [4, 8, 12, 16]

```
int n = mat.length;
for (int i = 0; i < n; i++)
  for (int j = i+1; j < n; j++) {
    int temp = mat[i][j];
    mat[i][j] = mat[j][i];
    mat[j][i] = temp;
  }
```

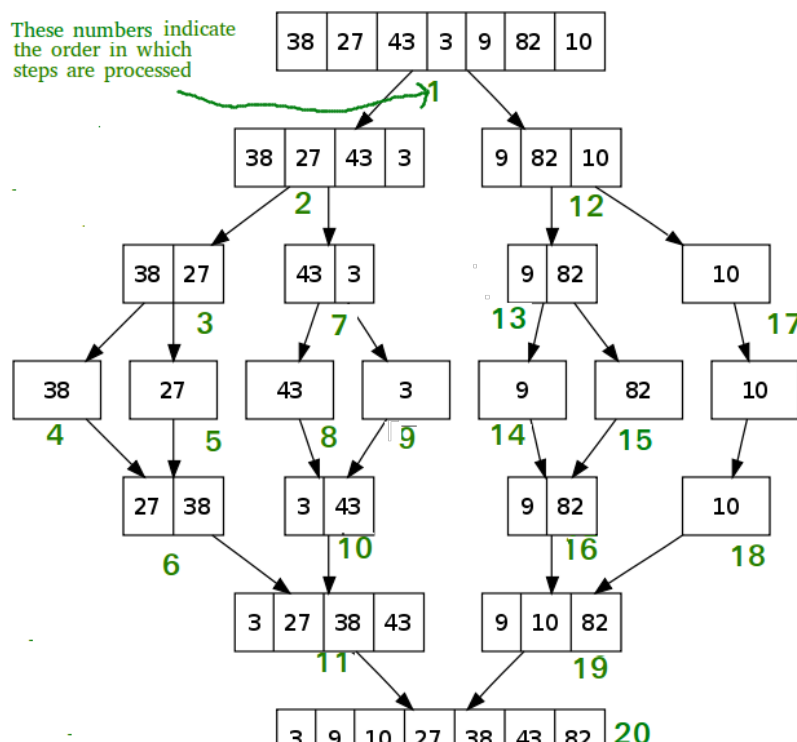
3.2 Merge-sort is an algorithm that recursively halves, sorts, and merges an array.

For example, with an array [3, 1, 4, 2], the first split would yield [3, 1], [4, 2], and subsequently [3], [1], [4], [2]. The next step would be to put it back together in sorted order.

Pictorially, this looks like:



Draw the full recursive tree (this means it has a root at the top and bottom) of this algorithm of the array [38, 27, 43, 3, 9, 82, 10]



3.2 using your intuition, with the number of comparisons made, what do you anticipate the run time (big-o complexity) of this algorithm to be and why? (hint: what happens to n every time?)

$O(n \log n)$ → See how it halves every time?